

County Quarterly Budget Report

Fiscal Year 2021 Fourth Quarter (07/01/2021 - 09/30/2021) All \$ values are in 1,000s

	FY21 Budget Total Annual	Actual Fourth Quarter	Budget Fourth Quarter	FYTD* Actual	FYTD* Budget
Library	Total Allitual	Fourth Quarter	rourin Quarter		
Positions: Full-Time Filled	508	465	508		
Positions: Long Term Vacant Position		0			
Positions: Vacant Position		43			
Revenue: Carryover	14,611	0	3,652	23,439	14,611
Revenue: General Fund	0	0	0	0	0
Revenue: Proprietary	79,695	686	19,924	79,748	79,695
Revenue: Federal	0	0	0	0	0
Revenue: State	1,200	948	300	1,504	1,200
Revenue: Interagency/Intradepartmental	0	0	0	0	0
Totals:	95,506	1,634	23,876	104,691	95,506
Comments: * The majority of ad valorem proceeds are collected in the first quarter of the fiscal year (shown as proprietary revenue). State grants are not evenly distributed throughout the fiscal year.					
Expenditure: Personnel Costs	44,910	10,164	11,227	42,444	44,910
Expenditure: Court Costs	5	0	2	0	5
Expenditure: Contractual Services	5,447	2,020	1,361	6,014	5,447
Expenditure: Other Operating	30,662	3,484	7,665	15,831	30,662
Expenditure: Charges for County Services	8,634	4,808	2,158	8,663	8,634
Expenditure: Grants to Outside Organizations	0	0	0	0	0
Expenditure: Capital	1,767	868	441	1,292	1,767
Expenditure: Transfers Out	4,081	6,040	1,022	7,617	4,081
Expenditure: Distribution of Funds in Trust	0	0	0	0	0
Expenditure: Debt Service	0	0	0	0	0
Expenditure: Depreciation, Amortization, Depletion	0	0	0	0	0
Expenditure: Reserves	0	0	0	0	0
Expenditure: Intradepartmental Transfers	0	0	0	0	0
Totals:	95,506	27,384	23,876	81,861	95,506

Comments: *

Personnel Costs are lower due to COVID-19 related reimbursements that were posted during the fourth quarter. Contractual Services, Other Operating, Charges for County Services and Capital are not evenly distributed throughout the fiscal year.

Transfers Out occur during the second and fourth quarter and are higher than budgeted due to capital transfers needed to address required capital improvements.